## **How Long?**

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Imagine two computers simulating a hundred thousand wars per second with variables of lives, casualties and length of war.

How long before they even think of stopping and trying diplomacy with one another?

One second? two? half a minute?, perhaps the machines would realize the fruitlessness of war and stop fighting within a second of starting

What if we add another variable? How about nuclear devices, if we gave the machines the option of dropping humanity's greatest weapon in their simulations

How Long?

How long would it take for the machines to stop simulating? seconds? minutes?

Maybe the machines would take hours or days to realize neither side could win. It may be possible that trillions upon trillions of virtual lives means nothing to a machine, who's only goal is to win

There is a chance, as slight as it could be, that the machines would never begin, perhaps it would cite the estimated casualties of even one war and use that as reason to not even simulate the first war let alone a hundred thousand per second

Let's change the experiment a bit, let's say instead of two unfeeling machines we have humans operating the war computers.

Just some, off the street normal average joes, How long would it take for them to stop the simulations?.

Would it be seconds after the humans realize what the machines are simulating? Or would the humans let the simulations continue to see how high the casualties could go?

Last off let's say that the experiment was revealed to be real and the blood of uncountable casualties was on the hands of the subjects, what would happen to the humans? Would they be quite rightly horrified or would they try to escape blame?